
The Planet Of The Vicious Creatures Torrent Download [Torrent]



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About This Game

"Portals... found buried on Earth. Who made them? We know not. Now we humble humans use them to travel to the stars."

Introduction

We have a new mission for you. Planet: Gliese 581 g. Tests indicate relative safety. Space suit will be required. Gravity 0.15g.
You will find oxygen bubbles in the atmosphere.

Beware of the fauna, stay alive and find a portal to come back for fame and glory!

Modifying the game

You can create new levels for the game or modify the existing ones and share with your friends. See the file *MODIFY.html* included with the game.

Title: The Planet of the Vicious Creatures

Genre: Action, Adventure, Indie

Developer:

Jorge Giner Cordero

Publisher:

Jorge Giner Cordero

Release Date: 5 Oct, 2016

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English,French,Italian,Portuguese,Polish,German,Russian



Player ★★
Bomb ★★

Stage 1
黎明プロローグ

Score 4596000
HiScore 1000000000



厄符「禍を呼ぶ厄神の祟り」
Bonus 8000000 history 00/01



300 km/h

Normal



The Bounty has to be one of the most unique games I've ever played. Myself coming from Nex Machina and Pacman 256. I needed another high scoring nostalgia type of game. And this is where the Bounty comes in. This is not your ordinary RPG game. It's a high scoring RPG. A humorous one at that. This is described as a Dragon Quest type of game. Which could be true but I've never played those. But this game reminds me of nes classics like Zelda, Final Fantasy and Uncle fester's quest(music wise). The music is really good in this game. Really captures the feel of the 8 bit era. The game is not super hard but challenging enough. The puzzles really challenge your common sense. I can even use a Dog whistle to signal a partner for my battle. Overall. It's a fun game. I recommend playing this especially for \$4.99. It's really worth it.. stupid but fun ez perfect game. Great detailed locomotive! I love the prototype, and this dose a great job recreating the looks. However the sounds are kinda a letdown. I don't think their that bad though. 8.5/10. Buy this game! Very fun. Graphics work better in game then they look on flat screen. Movement and action is well paced.. The art is very pretty, the art direction is great. However the menu interface uses a 1990s era "blink" interface to tell you what's selected, there is no real story and generally feels rushed. Neat concept, great art, big failure in actual execution of the "game" part. Others have said it is "very simple", I tend to agree with that. Not a whole lot beyond the good graphics unfortunately.. ITs horrible I cant even get through the 2nd one prison because I punch a guy,then All the prisoners attack me

Very nice game, i'm enjoying it a lot.. 10V10 would get bombed again. 3..2..1..Grenades is possibly one of the best local multiplayer games I've ever played. Period.

The Doom-esque gameplay fused with grenade throwing madness makes this game a true masterpiece.

Well done pixel graphics and simple music scores make up perfect backdrop for ruined friendships.

The game is filled with countless options to keep multiplayer gameplay fresh, and a fairly extensive story mode (basically incentivized multiplayer matches that allow you to unlock all the maps in the game).

If you aren't looking to spend too much dough, but still want a great time with your friends, you can't beat 3..2..1..Grenades.

10V10!. Boulderdash (which I played extensively back in the 1980's on Amstrad), is close to the top of the list of my favourite games ever. I know this version is a straight PC port with no enhancements of the more recent mobile version, and thus I should hate it - but I don't. I'm having a lot of fun with it - the game is very grindy to get all the heros unlocked, but at least you don't have to pay for them as the microtransactions of the mobile version are not included here. The other minor thing I don't like is that I am not sure how faithfully the classic levels have been ported over - the first classic level feels familiar, but some of the others do not, so I am wondering if they have had some work done (the version here generally is not quite the version of the 1980's, there have been things added, for example the power-ups).. I bought this game because it advertised an extra retail key that I planned to share with my cousin but I did not receive any such key.. Reminiscent of Amnesia. Full of creepy atmosphere and haunting visuals.

Positives:

- + Imaginative hellscape.
- + Pretty fast loading times.
- + Accurate representation of Salt Lake City, Utah.

Negatives:

- Random framerate drops. (50 drops to 10 fps on a HD 4400 Graphics card.)
- Sluggish mouse movement. Turning and stopping seems delayed. (Turning off V-Sync fixes this.)
- Accurate representation of Salt Lake City, Utah.. This game is fantastic, however, the phone controller needs a rework. Maybe add in tilt control or a better joystick

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